We claim:

processing time.

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- 1.—A-method-for-accelerating-the-running-time-of-an-application-on-a-central processing unit (CPU) of a computer by adapting the code of the application in an application file to the hardware on which it runs, the method comprising:
 - identifying hotspot functions in the application to accelerate; identifying the hardware on which the application runs; extracting the code of said hotspot functions from the application file; changing the code of said hotspot functions extracted from said application file to create new code; and changing the flow of said application to go through said new code.
- 2. The method of claim 1, wherein said hotspot functions take most of the
 - 3. The method of claim 1, wherein said step of identifying hotspot functions uses symbol information or debug information embedded in said application file to determine the boundaries of said functions.
 - 4. The method of claim 1, wherein said step of identifying hotspot functions uses code patterns in said application to determine the boundaries of said hotspot functions.
 - 5. The method of claim 1, wherein said step of identifying hotspot functions chooses all said functions to be accelerated.
- 25 6. The method of claim 1, wherein said step of identifying hotspot functions uses human guidance to choose said functions to be accelerated.
 - 7. The method of claim 1, wherein said step of identifying hotspot functions further includes the steps of:
- 30 running the program code;
 - checking the usage of each function; and analyzing usage statistics of each function for selecting functions to

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accelerate.

- 8. The method of claim 1, wherein said step of identifying the hardware applies ----tests-on-the-CPU-to-identify-the-CPU.
- The method of claim 1, wherein said step of identifying the hardware probes for peripheral hardware on the computer.
 - 10. The method of claim 1, wherein said step of identifying the hardware probes for designated acceleration boards on the computer.
- 10 11. The method of claim 1, wherein said step of extracting code of said hotspot functions reads the code from said application file.
 - 12. The method of claim 1, wherein said step of extracting the code of said hotspot functions reads the code from the memory when said application is loaded to the memory.
 - 13. The method of claim 1, wherein said step of changing the code produces a code that activates a secondary processing device to apply optimization on said extracted code, wherein the new generated code runs faster on the identified hardware;
 - 14. The method of claim 1, wherein said step of changing the code comprises the steps of: converting a binary code version to assembly code and optimizing the code wherein said code runs faster on the identified hardware.
 - 15. The method of claim 1, wherein said step of changing the code comprises the steps of: converting a binary code version to assembly code, converting the assembly code to C code and optimizing the code to wherein said code runs faster on the identified hardware
 - 16. The method of claim 1, wherein said step of changing the flow of said application changes said application file.
- 35 17. The method of claim 1, wherein said step of changing the flow of said application changes the memory after said application is loaded.

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- -18. The method of claim 1, wherein said step of changing the flow of said application uses dynamically loadable modules.
- 5 19. The method of claim 1, wherein said step of changing the flow of said application links the application with said new code.
 - 20. The method of claim 1, wherein said step of changing the flow of said application changes the code to jump to said new code.
 - 21. The method of claim 1 wherein more than one version of changed codes is generated using different optimization parameters, and further comprises the step of selecting the best version.
- 15 22. The method of claim 23, wherein said step of selecting the best version runs the different code version and selects the fastest version.

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